

## Basic instructions for use of H2Oarts MAPS application as a scheduled audio server

H2Oarts Musical Authoring and Playback Sy	stem		_	
File Options DMX Select				Keep Control
🗋 💕 🛃 project:	now playing:	playlist mode	run time: 0:00:00	🔴 🦲 Remote
Horizant Musical Authoring & Playback System www.H2Oarts.com file   device	Fie location   event property	vol % wait enabled	volume           mute           playlist           run on load           relay status           1)         5)           2)         6)           3)         7)           4)         8)           scheduled         events	Triggers Input 1 Input 2 Input 2 Input 3 Input 4 Input 5 Input 6 Input 7 Input 8 Input 9 Input 10 Input 11 Input 12
New			STOP	PED

When first launched, MAPS will look like the above, with a gray area that added audio files will occupy.

It makes sense to save the project before loading it with audio (and save again when finished)...

	H2	Oarts Music	al Authoring a	nd Playl
	File	Options	DMX Select	
1		New	Ctrl+N	
		Open	Ctrl+O	uthori
		Save	Ctrl+S	k Syste
		Save As		arts.co

Project files are saved by default in the computer's "Documents" folder with a .VCP extension.

Add audio files by clicking on the large + sign and choosing ... Audio File.



Navigate to wherever you have located your audio files.

## Click OK when asked if you want to loop a file:



After adding all desired audio the interface will look like this:

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	file   device	fiie location   event property	vol %	wait	enabled	^
•	Aaron Copeland - Rodeo	C:\Users\Palatude\Music\AutomationCandidates\Aaron Copeland	Def 🗠	0	$\checkmark$	
	Beatles ~ Baby You're A	C:\Users\Palatude\Music\AutomationCandidates\Beatles ~ Baby Y	Def 🗠	0	$\checkmark$	
	Bruce Springsteen ~ San	C:\Users\Palatude\Music\AutomationCandidates\Bruce Springste	Def 🗠	0	$\checkmark$	
	Elton John - Bennie And	C:\Users\Palatude\Music\AutomationCandidates\Elton John - Ben	Def 🗠	0	$\checkmark$	
	Fleetwood Mac ~ Go Yo	C:\Users\Palatude\Music\AutomationCandidates\Fleetwood Mac	Def 🗠	0	$\checkmark$	
	John Michael Montgom	C:\Users\Palatude\Music\AutomationCandidates\John Michael M	Def 🗠	0	$\checkmark$	
	Lana Del Rey - Blue Jeans	C:\Users\Palatude\Music\AutomationCandidates\Lana Del Rey - B	Def 🗠	0	$\checkmark$	
						1.1

This is a playlist, and by default all newly loaded files are 'enabled,' which means they will play if you click on the PLAY button (right arrow).

Playback volume can be set on a file-by-file basis, which can be useful for leveling out loud and soft audio files.

The playlist interface is useful if you want to manually play one or more audio files that you've loaded in. They will play in the order they are listed (when enabled), which you can change by clicking in the left most box on the file row:

	Play Now Play (Then Stop)	\Users\Palatude\M \Users\Palatude\M \Users\Palatude\M
	Move Up	\Users\Palatude\M
	Move Down	
New	Insert	
	Delete	

Note all the other functions available from this pop up menu, including 'Delete,' which removes the file from the playlist (but which does not delete the file itself).

To disable a file from playing when clicking the big red Play button is to simply uncheck enabled.

enabled
$\checkmark$
$\checkmark$

Note the other play control functions you have on the interface...



... when a button is blue it is actived.

The toggle buttons to the right of the square STOP button are as follows:

- Randomized Playback
- Looped Playbacked
- Mute/Unmute Audio

Playing from the playlist is useful for non-scheduled playback. For instance, if you create a project loaded up with audio files for a one-time event, you could just play from the playlist (triggered manually) rather than going to the trouble of creating a playback schedule.

## Scheduled Events

Scheduled events are the real power for automated playback. Start by checking the 'scheduled events' box, then clicking 'edit' to switch to the scheduler interface.

sched events	uled 🗸 s edit														
Configu	ire Schedu	uled Events													×
Sche routin	eduled Eve duled Ever e you wan	nts nts occur at sp t to play and #	ecific date/time w of times it should	hen enabled. repeat.	To setup a So	cheduled E	Event, select th	e time and	days of	the week y	ou want	it to oc	cur o	n, the	
	enable	routine		- or -	random	follow	time of day	repeat	sun	mon tue	wed	thu	fri	sat	

To create a playback schedule for audio files you've loaded in the playlist, click the '+' sign to add an event to the list.

By default a new event will be scheduled to play at the time you created it and every day of the week:

	enable	routine	- or -	random	follow	time of day	repeat	sun	mon	tue	wed	thu	fri	sat
۲.			~			11:01 AM	0 ~	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	

To associate an audio file with the event click on the down arrow in the 'routine' field and select the desired file:



If you intend to play multiple files in a row, then only the first event needs a launch time to be set. For following files, check the 'follow' box and they will play in order under the first schedule event.

enable	routine - or -	- or -			time of day	repe	at
$\checkmark$	4) Fleetwood Mac ~ Go Your Own Way	~			11:10 AM	0	~
~	6) Lana Del Rey - Blue Jeans	~			^	0	~

You can change the order of schedule events by clicking the left-most box for the file...



... and you can remove the file (delete) or insert a new event in the position of the current event.

Also note that following events will use the days of the week settings of the first scheduled event, so you don't need to make them match it. And following events will play whether the 'enable' box is checked or not.

	enable	routine - or -		random	follow	time of day	repe	at	sun	mon	tue	wed	thu	fri	sat
•	$\sim$	4) Fleetwood Mac ~ Go Your Own Way	~			11:10 AM	0	~	$\checkmark$					$\checkmark$	$\square$
	$\sim$	6) Lana Del Rey - Blue Jeans	~			^	0	~	$\checkmark$		$\checkmark$		$\checkmark$	$\checkmark$	
		3) Elton John - Bennie And The Jets	~			^	0	~	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	

If you want a file to play more than once, use the 'repeat' drop down menu.

Another real power of Scheduled Events is its ability to play Random audio files from playlist entries that are Enabled.

U	art www.H2C	Parts.com		· ·			7
	file   device	file location   event property	vol	%	wait	enabled	^
▶	Aaron Copeland - Rodeo	D:\Audio\AutomationCandidates\Aaron Copeland - Rodeo - Hoedo	Def	~	0		
	Beatles ~ Baby You're A	D:\Audio\AutomationCandidates\Beatles ~ Baby You're A Rich Ma	Def	~	0		1
	D			~			1

Just check 'random' and MAPS will draw from the playlist automatically. It will play through the entire enabled playlist before repeating a file.

	enable	routine -	or -	random	follow	time of day
		4) Fleetwood Mac ~ Go Your Own	Way 🗸			11:10 AM
•	$\sim$		~			~
	$\sim$		~			^

This can save a lot of time if one wishes to have routine scheduled audio playback but are not concerned about which specific audio file plays.

Set up as many schedules as you wish within one project file by creating events with different start times.

## <u>Notes</u>

If you are playing a playlist manually, then uncheck 'scheduled event' on the main interface if a schedule time might interrupt playlist playback (but remember to check it again when you wish for the schedule to resume).

MAPS will automatically load and run the last saved project when it is re-launched after being closed.

MAPS is capable of taking input triggers from external systems with the addition of a dedicated USB module, and a long range RF remote can be added too.

There is an Android and iOS app available which allows basic manual triggering of files, but the phone/tablet must be on the same Wi-Fi network as the MAPS computer.

MAPS was developed as an authoring and playback system for the creation of pre-programmed DMX lighting and fountain shows and sequences... scheduled audio playback is a 'side benefit' of the product.

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